

# Interactive Command Modules (ICM) and Players

## A Model For GUI-Line User Interface For Linux Commands

Document #PLPC-180050

Version 0.1  
July 30, 2017

This Document is Available on-line at:  
<http://www.by-star.net/PLPC/180050>

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## 1 Introduction

## 2 Overview Of By\* Internet Services OS (BISOS)

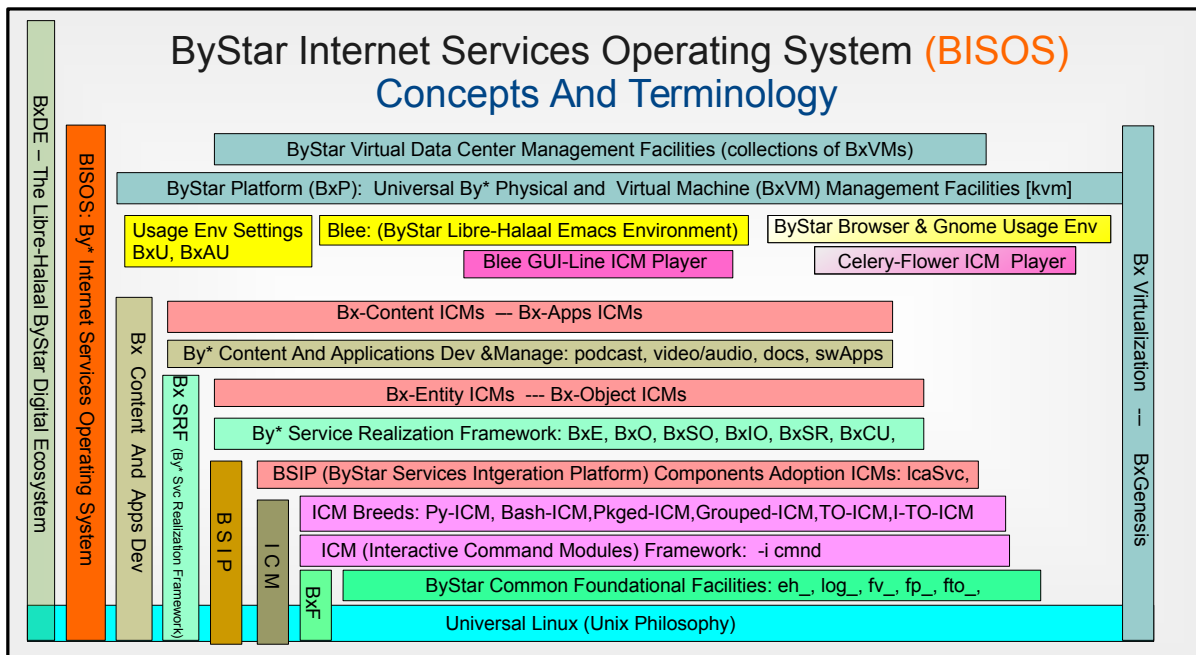


Figure 1: BISOS Model and Terminology

### 3 Interactive Command Modules (ICM) and Players

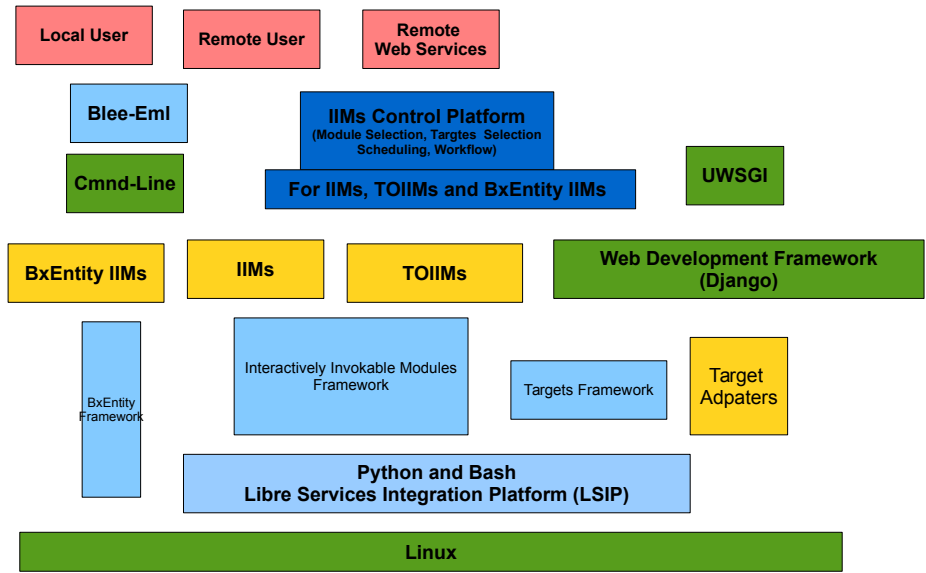


Figure 2: Interactive Command Modules (ICM) Anatomy

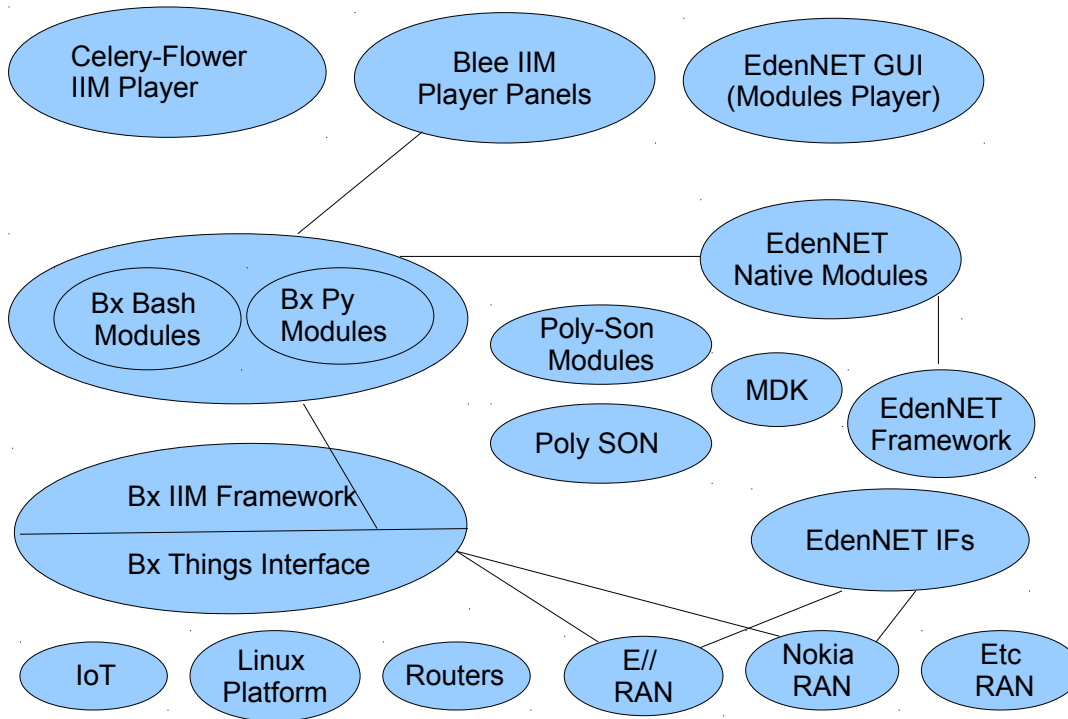


Figure 3: Interactive Command Module (ICM) Players

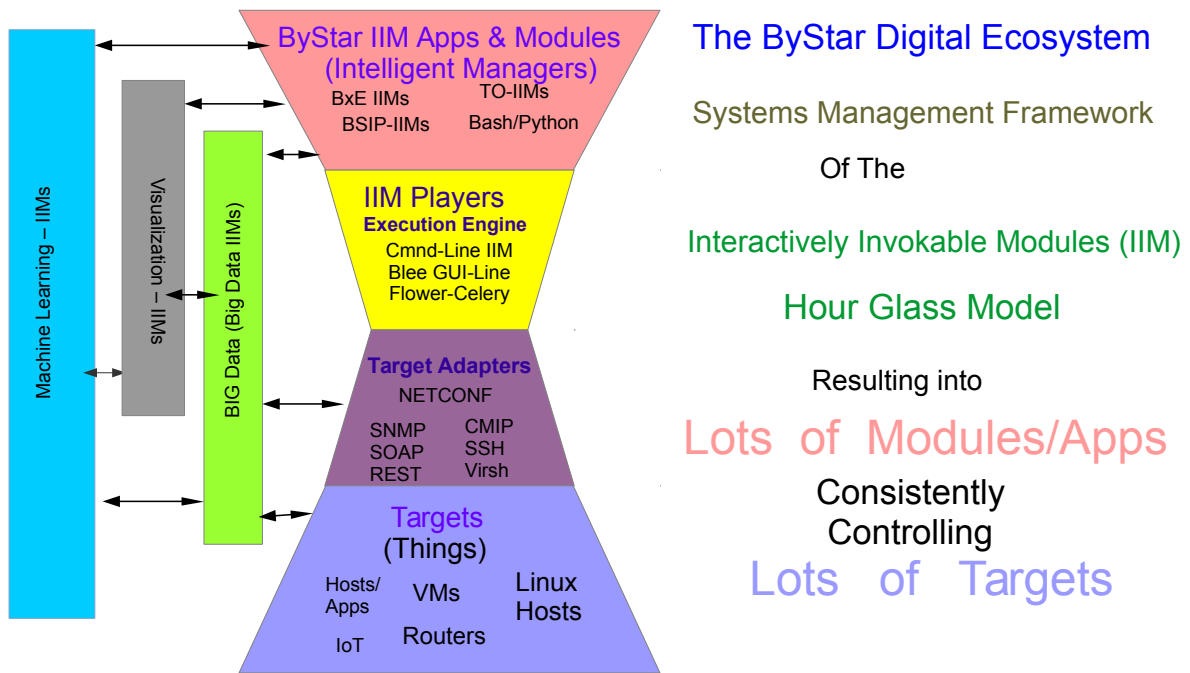


Figure 4: Target Oriented Interactive Command Modules (TO-ICM) Hour-Glass Model

## References